

PLAYIRO

How to Play Euchre

Euchre is a fast-paced trick-taking partnership card game played with 24 cards. The objective is to win tricks and be the first team to reach 10 points.

Game Overview

Players	4 (2 teams of 2)
Deck	24 cards (9, 10, J, Q, K, A in all suits)
Cards per player	5
Objective	Be first team to reach 10 points
Phases	Bidding (Make Trump) and Trick-Taking

Making Trump (Bidding Phase)

- Players may accept the face-up card as trump or pass
- If all pass, players may name any suit as trump
- If no suit is chosen, cards are redealt
- Calling team must win at least 3 of 5 tricks

Trick-Taking Rules

- Player left of dealer leads first trick
- Players must follow suit if possible
- Highest card of led suit wins unless trump is played
- Jack of trump suit (Right Bower) is highest card
- Jack of same color (Left Bower) is second highest trump

Scoring

Outcome	Points
Win 3 or 4 tricks	1 point
Win all 5 tricks (March)	2 points
Opponents are Euchred	2 points
Go alone & win all 5	4 points

Strategy Tips

- Know the Right and Left Bowers
- Call trump only with strong hands
- Track trump cards carefully
- Consider going alone with dominant hands
- Support your partner strategically