

PLAYIRO

How to Play President

President is a fast-paced shedding card game where players aim to be the first to empty their hand. After each round, players receive titles based on finishing order, creating a fun social hierarchy.

Game Overview

Players	4–7 (ideal)
Deck	Standard 52-card deck
Objective	Be first to play all your cards
Card Ranking	3 (low) to 2 (high)
Gameplay Style	Turn-based, clockwise shedding game

Basic Gameplay Rules

- Player with 3 of Clubs starts (or choose randomly)
- Players must match quantity and play equal or higher rank
- You may pass if you cannot or choose not to play
- When all others pass, pile clears and last player starts new round
- Play continues until one player empties their hand

Card Rankings (Low to High)

- $3 < 4 < 5 < 6 < 7 < 8 < 9 < 10 < J < Q < K < A < 2$ (highest)
- You may play singles, pairs, triples, or quads
- Must match the number of cards played previously

Titles & Roles

Rank	Role	Effect
1st	President	Receives best cards next round
2nd	Vice President	Minor advantage
Middle	Neutral(s)	No card swaps
Last	Asshole	Gives best cards to President

Strategy Tips

- Play low cards early and save high cards (especially 2s)
- Control when you clear the pile to lead the next round
- Track who is close to finishing
- Use quads strategically (often act as powerful clears)
- Stay strong but subtle to avoid becoming a target