

PLAYIRO

Yahtzee Rules

Yahtzee is a classic five-dice game where players roll up to three times per turn to create scoring combinations. The objective is to fill every category on the scorecard and finish with the highest total score.

Game Overview

Players	1 or more
Equipment	5 dice and a scorecard per player
Turn Structure	Roll up to 3 times → Assign to category
Upper Bonus	+50 points at 63+
Winning	Highest total score after all categories filled

Scorecard Sections

Upper Section	Ones to Sixes (sum matching dice)
Upper Bonus	63+ points = +50 bonus
Lower Section	Pairs, Straights, Full House, Chance, Yahtzee
Yahtzee	Five of a kind (50 points standard)

Turn Rules

- Roll all five dice
- Choose which dice to keep and reroll others (up to 3 rolls total)
- Assign result to one unused category
- If no valid choice, record zero in a category

Strategy Tips

- Prioritize high numbers in upper section
- Aim for the 63-point bonus early
- Use Chance or Ones for weak rolls
- Keep flexibility after the first roll

Popular Variants

- Maxi Yahtzee – 6 dice and additional categories
- Yahtzee Royale – enhanced party-style version
- International Version – fixed Full House scoring and 13 rounds